

The Wesley Hub

February 2021



E-lympics 2021



Librarians' Camp



Student Leaders' Camp



LEO: Urban Escape



Virtual Run



World Book Week

DESIGN

ARTICLE

8 Isaiah 8 Isaiah 11 Daniel

11 Isaiah 11 Joshua 10 Daniel 9 Daniel 9 Daniel 9 Daniel

Goh Jun Han || Lee Jin Hao || Nadine Lee

Amelia Jade || Kok Xin Yu || Lim Jin Cen || Ryan Choong || Jayden Ho || Chloe Tan



**WMSKI
E-LYMPICS
2021**

E-LYMPICS

On the 6th to 7th of February, the Interact Club of WMSKL(I) held their Virtual Funding Project: E-lympics. E-lympics is an E-sports tournament centered around the game Valorant. Valorant was chosen as it was a popular game amongst Wesleyans at the time. The event was organised by the Funding Director Interactor Daryl Yong Ka Wei, Assistant Funding Director Interactor Lim Yi Xuan, and I.U. Director Interactor Kenji Liew.

The registration and running of E-lympics were done completely online to adhere to the Standard Operating Procedures (SOPs).

E-lympics saw the participation of a total of 21 teams. Each team had 5 players, comprising of current WMSKL(I) students, WMSKL(I) alumni, as well as students from other schools (with at least 2 Wesleyans in their team). The Valorant matches were live-streamed on the Interact Club of WMSKLI's YouTube channel. During the event, Interactors, Wesley alumni and Wesleyans were invited to give commentary on the matches.

Each member of the champion team that won the E-lympics tournament received a set of wireless headphones. Every member of the first runner up team received a wireless mouse. We humbly thank all the students who supported our event, and we would like to thank the members and commentators for their hard work.

WMSKL(I) INTERACT CLUB

E-LYMPICS


E-Lympics is an online gaming tournament based on the game, 'VALORANT'

Participants have to sign up in a team of 5 and the group leader will have to fill up a Google form

ONLY WMSKL(I) STUDENTS AND ALUMNI are allowed to participate in this competition

The tournament will be carried out through elimination brackets where the winning team moves on to the next round.

More info will be on the second slide of this post



The link to the form will be in our Instagram bio @wmsinteractclub. Please fill in the necessary details.

1

Make payment of RM75 to Wesley Methodist School Kuala Lumpur (International) PUBLIC BANK BERHAD A/C : 3205390416

2

State clearly during transaction:

- 'Interact Club'
- team leader's name
- group name

3

Save a copy of the receipt & send it to 017-652-7050 (Daryl Yong 11G)

The competition will be streamed on our YouTube channel Interact Club WMSKL! BE SURE TO CHECK IT OUT!

DOMINATE THE COMPETITION



E-lympics posters



Valorant Gameplay

E-LYMPICS CHAMPION

SUPERIOR SOY SAUCE

1) LEE MING KAI
2) MYKAHEZRA
3) ZACHARY BOEY
4) YAP KEN EE
5) AIDAN TAN

first prize!



E-lympics Winners



Librarians

Camp

20 | 21

The annual Library Prefects Internal Camp was an immense success and was held on the 20th of February 2021. Due to the ongoing pandemic, the camp was brought onto a virtual platform, which proved to be a new experience for all Library Prefects. The camp commenced on Microsoft Teams at 2:00 pm, with a Welcome and Briefing session by the Librarian Board of Directors, followed by an icebreaker in the form of Write Round Robin. A presentation with the objective of familiarising the Library Prefects with both their library duties and Library Cafe duties was then carried out. Then, a fun Kahoot session was held.



Group Picture of the Library Prefects

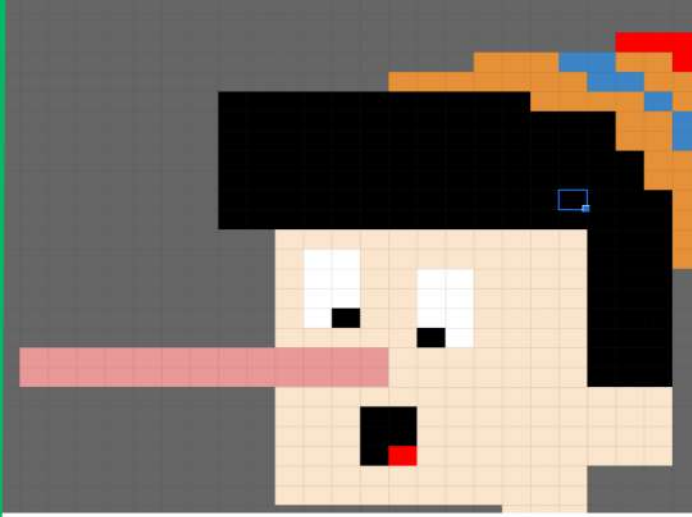
After a short break, the Library Prefects were surprised with the unexpected appearances of two Library Prefect alumni who spoke to them about their experiences as part of the Board of Directors as well as words of encouragement.

Subsequently, the highly anticipated "Mystery Night Online" on Discord commenced, which put the Library Prefects' collaborative skills and quick wits to the test.

This year's "Mystery Night Online" revolved around fairy tale characters, portrayed by the Board of Directors and facilitators, who trapped the participants in a virtual room for mysterious reasons.

The Library Prefects were split into groups and had to succeed in completing five levels of challenges to obtain the Meeting ID and password to a Zoom Meeting where safety beckoned.

Despite only being able to communicate with one other through a device screen, the Library Prefects were able to bond with each of their teammates over this event.



Student Leaders' Camp

On the 26th February 2021, the three student leader bodies held their annual School Leaders' Camp. Their exciting events included: sharing of duties from the three student leader bodies, a Mystery Game and sharing of how the three student leader bodies should work together. The participants learned that there is strength in numbers and that they should coordinate together in order to enforce discipline in the school.



**The
Committee**

Participants





A GENERAL DESCRIPTION

● MONITORS

Monitors control the class and assist the teacher everyday. Monitors are responsible for the class's actions and it is not a job to be taken lightly.

● LIBRARIANS

Librarians are student leaders in charge of the library. Their duties occur during break and lunch time and during the annual World Book Week event hosted by them.

● PREFECTS

Prefects patrol the school during break and lunch time and control the crowd during events or assemblies. They work closely with one another to help ensure the discipline of students is maintained.

MONITORS

IN THE CLASSROOM

- Maintain class discipline
- Greet the teachers
- Assist the teachers
- Inform the class about notices
- Look for relief teachers when necessary
- Ensure students follow the duty roster
- Help the teacher with returning phones
- opening/closing prayers
- Switch off all electronic devices during break, lunch and after school
- Help students put up chairs after school



BREAK AND LUNCH DUTY

1) STAIRCASE DUTY

- Block stairs so students can't go up

3) CLASS DUTY

- Clear out the classrooms

2) CANTEEN DUTY

- Ensure the canteen is in order
- Turn on/off the lights
- Tell students to leave the canteen when time is up

4) PATROL DUTY

- Patrolling areas and ensure students are not breaking rules

LIBRARIAN'S DUTY

1) SHELVING

- Shelf back the returned books
- Help students with locating books

2) COUNTER

- Tell students to leave the library when the time is up
- Help students borrow/ return books
- Help students find books
- Attend to students' enquiries

3) PATROLLING

- Maintain discipline in the library
- Ensure that the students are in proper attire
- Keep the noise level down
- Escort the students out of the library
- Monitor students activity on the iPads and computers
- Ensure that students do not bring prohibited items into the library
- Ensure that all students have reading material



HOW TO TIGHTEN OUR BONDS

1) BE FRIENDS

- Communicate well with each other
- Have more activities together
- Host events together
- Help each other with duties
- Do not be afraid to confront each other when you notice a mistake

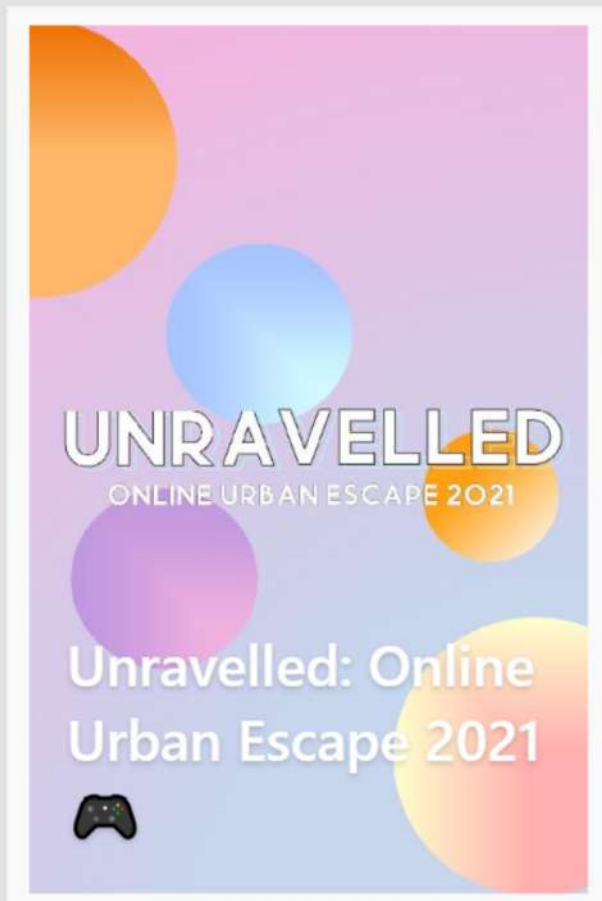
2) WORK TOGETHER

- Enforce social distancing on students when school reopens
- Plan and host events together (Have SLC :D)
- Help one another improve by confronting each other when a mistake is made
- Understand each other's job scopes

Camp Activities

URBAN ESCAPE 2021

UNRAVEL THE UNKNOWN



On the 27th February 2021, Saturday, the annual Urban Escape was held. This year, the LEO Club of Wesley Methodist School faced a special obstacle while organizing this event due to the Covid-19 pandemic. This meant that for the first time ever, Online Urban Escape was held online, from 8.00 a.m. to 2.30 p.m. The theme for this year was "Unravel the Unknown, with the Organizing Chairperson, LEO Tham Zhan Chern and other committee members leading the event. Online Urban Escape is a fundraising event that also aims to develop teamwork and problem-solving skills amongst participants.

PROMOTIONAL POSTERS



In this event, students form groups of 2 to 3 and work together after delving into the Gaming World. The event was held mainly through Discord and across a few other social media platforms. By completing a series of games, participants would obtain video clips and clues relating to the story, that would aid them in their journey. An example of a game is the puzzle solving game, where participants solved riddles in order to decode a secret message.

Although this year's Online Urban Escape faced challenges that were never seen before due to the Covid-19 Pandemic, it proved to be a large success. It was definitely an invaluable experience for all the people involve, whether they were participants or facilitators. The event provided a getaway for the students over the weekend to have fun with their friends while working together to solve puzzles.

VIDEOS



UNRAVELLED
ONLINE URBAN ESCAPE 2021

Unravalled: Online
Urban Escape 2021





jomsukan VIRTUAL RUN

From the 8th to 21st February 2021, Wesley Methodist School Kuala Lumpur International held its first ever Virtual Run entitled "JomSukan Virtual Run". A series of events that would replace the annual school Cross Country and Sports Day. Every month, a new run will be launched to all students, teachers and parents, which would contribute points to each sports house that will accumulate till the end of the year.

In the month of February JomSukan organized two Virtual Runs, the KL Virtual Run 2021 and the OX Virtual Run 2021. Registration was open from the 1st to the 7th of February and the official run commenced on the 8th of February. Participants could choose to enter the run under the 5KM, 10KM, 15KM, 21KM or 42KM categories. Given 2 weeks to complete their selected distance, participants were allowed to accumulate the total distance within the 2 weeks, recording each run through fitness apps which they would use to submit their results. The sooner the results were submitted, the higher chance the student could win and contribute more points towards their sports house.

In addition to the virtual run, part of the registration fees would go towards a charitable organization, and lucky draws were also held for all the participants to take part in. Event T-shirts, E-certs and medals were also provided varying to the selected distance. Overall, it was a great experience and motivation for students from Y7 to even WMSKLI alumni to get fit, exercise and participate in school events despite the pandemic.



THE RUNS



KL VIRTUAL RUN 2021

5KM | 10KM | 15KM | 21KM | 42KM

Register here: <https://forms.gle/eRzg98d3SRQu5wwa7>

GET FIT; DON'T QUIT!

01 FEB - 07 FEB 2021 (REGISTRATION)
08 FEB - 21 FEB 2021 (RUN & SUBMIT)

#JomSUKAN



OX VIRTUAL RUN 2021

5KM | 10KM | 15KM | 21KM | 42KM

Register here: <https://forms.gle/CSX1r16a54r5W0JA>

GET FIT, DON'T QUIT!

01 FEB - 07 FEB 2021 (REGISTRATION)
08 FEB - 21 FEB 2021 (RUN & SUBMIT)

#JomSUKAN

EVENT DETAILS



WHO CAN PARTICIPATE?

Students
Staff
Parents/Guardians
Ex-students

KL DAY RUN 2021
OX RUN 2021

01 FEB - 07 FEB (REGISTRATION) - 1st Week
08 FEB - 21 FEB (RUN & SUBMIT) - 2nd & 3rd Week
22 FEB - 28 FEB (ANNOUNCEMENT) - 4th Week

#JomSUKAN

f JomSUKAN VR | i JomSUKAN VR | y JomSUKAN Virtual Run | +6017 333 4470



4 Simple Steps to Conquer The Race

- 1 REGISTER
- 2 RUN
- 3 SUBMIT
- 4 REWARDED

get fit don't quit

WORLD BOOK week

The 22nd to the 26th of February 2021 were that dates of WMSKL(I)'s first virtual World Book Week, organised by our very own librarians. The event's theme this year was 'The Book was Better', aiming to encourage students to read a wider variety of books, maybe starting with the paper back version of their favourite movies! Throughout this week, the library organised 3 exciting games online, which were 'Higher or Lower', 'Put in Sync' and 'Give it a Guess!' The games were open for all students to join during their break and lunch. The students had a lot of fun playing various games with their friends to take a break from classes.

Novel



During this event, students got to learn about the wondrous world of books and movies, with special prizes given out to the students with outstanding performances in the activities, to thank them for their support. Overall, the event was a great success.



Fiction





WORLD BOOK WEEK ACTIVITIES



WORLD BOOK WEEK 2021

THE BOOK WAS BETTER

MERCH | GAMES | COMPETITIONS | CHALLENGES | PRIZES

21ST - 26TH FEBRUARY

WMSKL (I) WORLD BOOK WEEK 2021

VIDEO PERFECT CHALLENGE!

CREATE A CREATIVE TIK TOK, INSTAGRAM STORY, OR JUST TAKE A VIDEO RELATED TO THE WORLD BOOK WEEK THEME: 'THE BOOK WAS BETTER!'

You will stand a chance to win exclusive vouchers and prizes!

SUBMIT YOUR DESIGNS IN THE LINK PROVIDED!

WORLD BOOK WEEK 2021

DESIGNING COMPETITION

SPECIFICATIONS

1. Design must be circular.
2. Submit as .jpg OR .png OR .jpeg
3. Design must portray the World Book Week Theme: 'The Book was Better!'
4. The words 'World Book Week 2021' and the theme 'The Book was Better!' must be present in the design - in the circle.

SUBMIT YOUR DESIGNS IN THE LINK PROVIDED!

22/2/21 (MONDAY)
24/2/21 (WEDNESDAY)
25/2/21 (THURSDAY)
26/2/21 (FRIDAY)

Put In Sync

1 + 1 GAME

HOW TO PLAY

- Grab your friend to play together with you!
- You will be given a famous line/ quote/ description of a book or movie
- 3..2..1!
- Shout out the correct answer at the same time with your friend to earn points and win prizes!

Register Now!

Players who did not manage to register can also join the call to play, but registered players will be given first preference!

GREAT MINDS THINK ALIKE

23/2/21 (Tuesday)
25/2/21 (Thursday)

Higher Or Lower

1 PLAYER GAME

COME ONE, COME ALL!

- One question, two options - which is higher, lower, more, less ?
- Shout out the answer as the clock hits 1!

REGISTER NOW!

Players who did not manage to register can also join the call to play, but registered players will be given first preference!

World Book Week 2021

22/2/21 (Monday)
23/2/21 (Tuesday)
24/2/21 (Wednesday)
26/2/21 (Friday)

GIVE IT A GUESS

how to play?

- You're only one link away for this game in Quizizz!
- Anyone can join the call at the mentioned slots above ;)
- The game master will provide the link on that day

JOIN US!



the book was better

